Competitive Format

FORMAT
Two Stages:

- **Round Robin Group Stage** - Groups of four teams, with a total of three rounds of matches played.
- **Elimination Bracket** - Performance in the round robin stage determines seeding into the elimination stage. This bracket will be single loss elimination. Six rounds of elimination will accommodate up to 64 teams, and if we need to accommodate more teams then this bracket will extend into the week.

SCHEDULE

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Registration
April 13th-24th

Round Robin Group Stage
Monday, April 27th @7PM Eastern: Round one
Wednesday, April 29th @7PM Eastern: Round two
Friday, May 1st @7PM Eastern: Round three

*The weekend will be reserved for any necessary tiebreaker matches.*

Elimination Bracket
Monday, May 4th @7PM Eastern: Round one
Wednesday, May 6th @7PM Eastern: Round two  
Friday, May 8th @7PM Eastern: Round three  
Monday, May 11th @7PM Eastern: Round four  
Wednesday, May 13th @7PM Eastern: Round five  
Friday, May 15th @7PM Eastern: Round six  

*If there are more than 64 teams competing, there may be adjustments made to accommodate a larger bracket.*

### Games Offered

<table>
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<tr>
<th>Game</th>
<th>Platform</th>
<th>Format</th>
<th>Description</th>
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<tbody>
<tr>
<td><strong>Rocket League</strong></td>
<td>PC</td>
<td>3v3</td>
<td>A physics based soccer game where players pilot a car with a rocket engine to hit the ball around</td>
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<td><strong>Fortnite</strong></td>
<td>PC, PS4, Xbox One (crossplay)</td>
<td>2v2</td>
<td>Third person battle royale in which players drop onto an island and fight to be the last ones standing</td>
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<td><strong>Super Smash Bros. Ultimate</strong></td>
<td>Nintendo Switch</td>
<td>1v1 (singles)</td>
<td>A fighting game in which the objective is to knock the opponent off the stage and eliminate all of their stocks</td>
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</table>
Registering for LeagueSpot

Once you have received the invite link from SUNY Esports:

**Administrators must:**
- Follow the link.
- Register their school.
- Invite the members of their organization.
- Create the teams.
- Add players to teams from members list.
- Appoint a captain or captains.
- Join the upcoming season. (will be posted September 23rd)

**Students must:**
- Follow link provided in email.
- Register their profile.
- Add game handle(s) and Discord username to LeagueSpot.

NOTE: Solo players will always need to be appointed as the captain of their team.

**ADMINISTRATION**

**Registering Your School**

1. You will need a link to register your school on the SUNY Esports LeagueSpot website.
2. Once you have received the link, simply use the link and fill out the information on the registration page.
3. Once you have completed the second step, your school will be ready to invite students to the organization and begin creating teams.

**Inviting Students to your Organization**

1. Navigate to “MY ORGANIZATION”. This will be located on the top left of the webpage. You might need to expand the menu at the top left to see this on smaller screens.
2. Select “INVITE PLAYERS”, which is on the right hand side of the screen, next to the members list.
3. Enter player email addresses into the field that will pop up. Each email address should be separated by a comma.
4. Select “SEND INVITES”.

NOTE: If your players have not received the email, you can send them another email by repeating the invitation process. If the student is still having trouble receiving the email, please contact us on Discord.

STUDENTS

Registering for LeagueSpot

1. To begin the process, you will need to provide your school’s esports administrator with your email address so they can register you as a player on the SUNY Esports website on LeagueSpot.
2. Once your administrator has registered you to your school, you will receive an email from LeagueSpot.
3. Follow the link provided in the email and fill out the registration page.

NEED ASSISTANCE?

If you need assistance, we will be happy to help with the process in the SUNY Esports Discord Server.